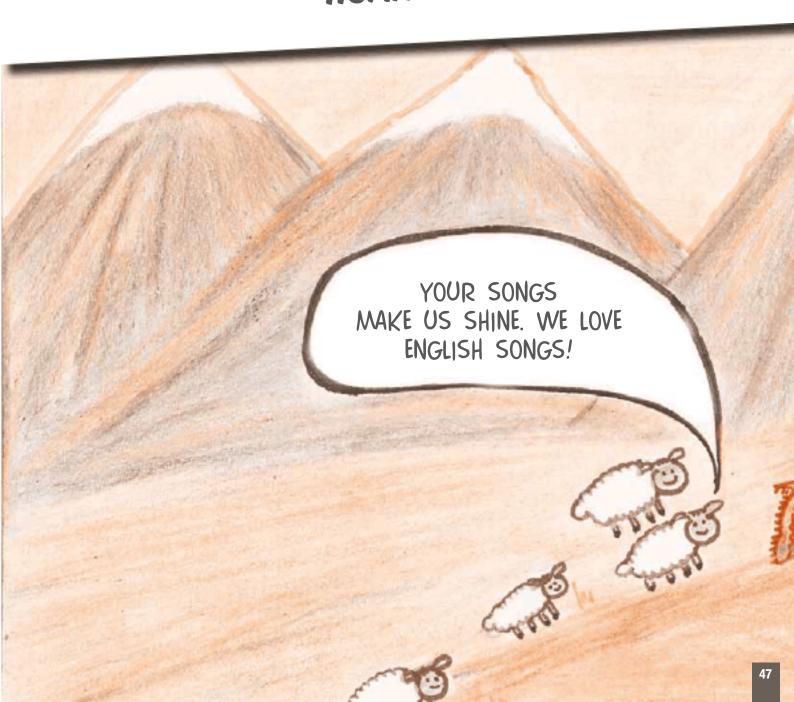
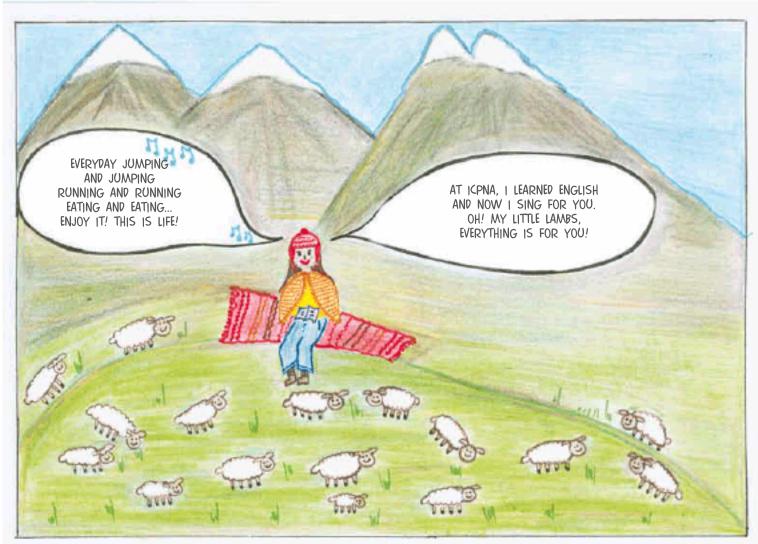
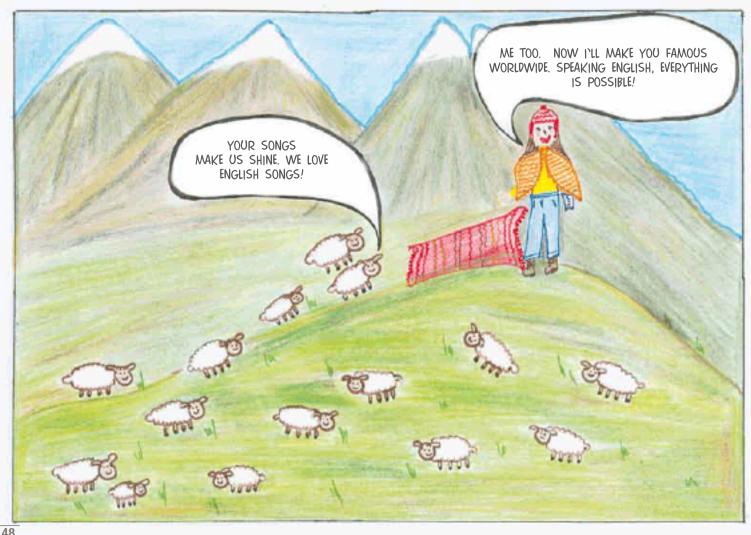
ENGLISH IN THE COUNTRYSIDE

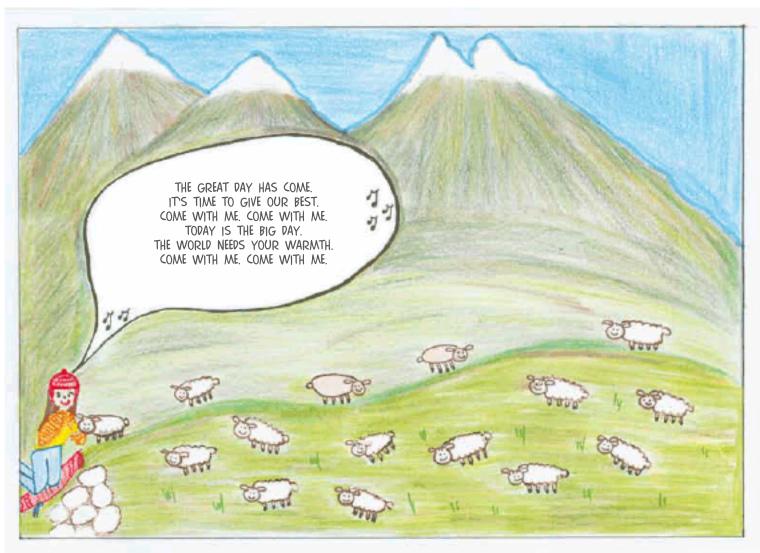
ROSANA LAIZA HUAMAN

HUANUCO











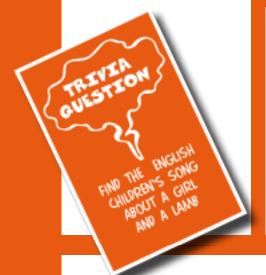
UNDERSTANDING THE STORY



- I. WHAT IS THE GIRL DOING IN THE COUNTRY?
- 2. WHY IS SHE HAPPY TO BE DOING WHAT SHE DOES?

NOW YOU TALK

- I. THE GIRL PLAYS
 WITH ENGLISH. WHAT
 ARE OTHER WAYS
 TO DO THAT?
- 2. NAME GARMENTS MADE OUT OF SHEEP'S WOOL.



GRAMMAR AND VOCABULARY

FINISH THE COMPARISON: A CHILD IS TO AN ADULT AS...

...A LAMB IS TO A COW
...A CALF IS TO A CAT
...A PUPPY IS TO A CHICKEN
...A DAUGHTER IS TO A DOG
...A CHICK IS TO A SHEEP
...A KITTEN IS TO A MOTHER

MORE COMPARISONS: COMPLETE THE FOLLOWING (MANY POSSIBLE ANSWERS).

EXAMPLE: A FRAME IS A TO A PICTURE AS... A HOUSE IS TO A ROOM.

- I. A CONE IS TO ICE CREAM AS...
- 2. HOMEWORK IS TO A CLASS AS...
- 3. WATER IS TO A FISH AS...
- 4. LEMONS ARE TO LEMONADE AS...
- 5. A STUDIO IS TO AN ARTIST AS...
- 6. A PIANO IS TO A MUSICIAN AS...



- I. MAKE UP A SONG TO MAKE SOMEONE/SOMETHING HAPPY.
- 2. CREATE A COMIC STRIP THAT LEADS INTO THIS ONE (A PREQUEL TO THIS STORY).



BREAK INTO PAIRS OR SMALL GROUPS. PICK ROLES. PLAN BY THINKING ABOUT WHAT WORDS AND EXPRESSIONS YOU WILL NEED. ASK THE TEACHER OR A CLASSMATE FOR HELP. WHEN READY, DECIDE WHO SPEAKS FIRST.

- I. THE GIRL, HER MOTHER: TALKING ABOUT GOING TO THE COUNTRY.
- 2. THE GIRL, HER BROTHER: TALKING ABOUT HELPING WITH THE SHEEP.
- 3. THE GIRL, HER FRIEND: TALKING ABOUT SEWING CLOTHES.
- 4. THE GIRL. A BUYER: DISCUSSING PRICES FOR THE CLOTHES.
- 5. THE GIRL, A MANUFACTURER: PLANNING TO CREATE A CLOTHING LINE.